



Year 1/ 2 A	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills			
Drawing Through CP	Sketchbooks Through CP	Printmaking Through CP	Painting CREATE project	Collage CREATE project	Making CREATE project	Purpose/Visual Literacy/Articulation
<p>Understand drawing is a physical activity. <a href="#">Spirals</a></p> <p>Understand there is a relationship between drawings on paper (2d) and making (3d). That we can transform 2d drawings into 3d objects. <a href="#">Making Birds</a></p> <p>Explore lines made by a drawing tool, made by moving fingers, wrist, elbow, shoulder and body. Work at a scale to accommodate exploration. <a href="#">Spirals</a></p> <p>Use colour (pastels, chalks) intuitively to develop spiral drawings. <a href="#">Spirals</a></p> <p>Pupils draw from paused film, observing detail using pencil, graphite, handwriting pen. <a href="#">Making Birds Flora &amp; Fauna</a></p> <p>Pupils draw from first hand observation, observing detail using materials above plus pastel, oil pastel and or pencil crayon. <a href="#">Simple Printmaking Flora &amp; Fauna</a></p>	<p>Introduce what a sketchbook is for. Understand it is owned by the pupil for experimentation and exploration. <a href="#">Spirals</a></p> <p>Make a simple elastic band sketchbook. Personalise it. <a href="#">Spirals</a></p> <p>Use sketchbooks to:</p> <p>Test out printmaking ideas <a href="#">Simple Printmaking</a></p> <p>Develop experience of primary and secondary colours <a href="#">Spirals Simple Printmaking Flora &amp; Fauna</a></p> <p>Practice observational drawing <a href="#">Spirals Simple Printmaking Flora &amp; Fauna Making Birds</a></p> <p>Explore mark making <a href="#">Spirals Simple Printmaking Flora &amp; Fauna Making Birds</a></p>	<p>Understand prints are made by transferring an image from one surface to another. <a href="#">Simple Printmaking</a></p> <p>Understand relief prints are made when we print from raised images (plates). <a href="#">Simple Printmaking</a></p> <p>Use hands and feet to make simple prints, using primary colours. <a href="#">Simple Printmaking</a></p> <p>Collect textured objects and make rubbings, and press them into plasticine to create plates/prints (relief printing) exploring how we ink up the plates and transfer the image. <a href="#">Simple Printmaking</a></p> <p>Explore concepts like “repeat” “pattern” “sequencing”. <a href="#">Simple Printmaking</a></p>	<p>Understand that some painters use expressive, gestural marks in their work, often resulting in abstract, expressionist painting. <a href="#">Expressive Painting</a></p> <p>Understand that the properties of the paint that you use, and how you use it, will affect your mark making. <a href="#">Expressive Painting</a></p> <p>Understand that primary colours can be mixed together to make secondary colours of different hues. <a href="#">Expressive Painting</a></p> <p>Understand the concept of still life. <a href="#">Expressive Painting</a></p> <p>Explore colour mixing through gestural mark making, initially working without a subject matter to allow exploration of media. Experiment with using home made tools. <a href="#">Expressive Painting</a></p> <p>Create an arrangement of objects or elements. Use as the focus for an abstract still life painting using gestural marks using skills learnt above. <a href="#">Expressive Painting</a></p>	<p>Understand collage is the art of using elements of paper to make images. <a href="#">Making Birds Flora &amp; Fauna</a></p> <p>Understand we can create our own papers with which to collage. <a href="#">Making Birds Flora &amp; Fauna</a></p> <p>Collage with painted papers exploring colour, shape and composition. <a href="#">Simple Printmaking Flora &amp; Fauna</a></p> <p>Combine collage with making by cutting and tearing drawn imagery, manipulating it into simple 3d forms to add to sculpture. <a href="#">Making Birds</a></p>	<p>Understand that sculpture is the name sometimes given for artwork which exists in three dimensions. <a href="#">Making Birds</a></p> <p>Understand the meaning of “Design through Making” <a href="#">Making Birds</a></p> <p>Use a combination of two or more materials to make sculpture. <a href="#">Making Birds</a></p> <p>Use construction methods to build. <a href="#">Making Birds</a></p> <p>Work in a playful, exploratory way, responding to a simple brief, using Design through Making philosophy <a href="#">Making Birds</a></p>	<p>Look at the work of artists who draw, sculptors, and painters, listening to the artists’ intention behind the work and the context in which it was made.</p> <p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid.</p> <p><a href="#">All Pathways</a></p> <p>Reflect upon the artists’ work, and share your response verbally (“I liked...”).</p> <p>Present your own artwork (journey and any final outcome), reflect and share verbally (“I enjoyed... This went well”).</p> <p>Some children may feel able to share their response about classmates work.</p> <p><a href="#">All Pathways</a></p>

VOCABULARY			
<p><b>Flora &amp; Fauna:</b>            Flora            Fauna  <b>Line, Shape, Colour</b>, tones, hues, tints            Observe, Graphite, Handwriting Pen            Oil Pastel, Graphite, Handwriting Pen  <b>Collage</b>, Painted paper, cut, tear, arrange, play,  <b>composition, elements.</b>            Minibeast/Insect            Author, Illustrator            Present, Reflect, Share, Discuss</p>	<p><b>Making Birds:</b>            Lines, Shapes, Mark Making, <b>Texture</b>            Soft pencil, Graphite, Handwriting Pen, Pastel, Oil            Pastel, Coloured pencil            Observation, Close study,            Blending, Texture            Explore, Discover            Transform,            Fold            Tear            Crumple            Collage  <b>Sculpture, Structure,</b>  <b>Balance</b>            Texture, <b>Personality</b>, Character,  <b>Installation</b>            Flock            Collaboration            Present, Reflect, Share, Discuss</p>	<p><b>Expressive painting:</b>            Gesture, <b>Gestural</b>, Mark making, <b>Loose, Evocative,</b>  <b>Emotion,</b>            Intention, Exploration, Reaction, Response            Personal, Imagination,            Energy, Impression, Colour, Life, Shape, Form,            Texture, Line            Primary Colours (Red, Yellow, Blue), Secondary            Colours (Green, Purple, Orange), Tints, Hues,            Medium, Surface, Texture, <b>Impasto</b>            Brush, Mark making Tools, <b>Palette Knife,</b>            Home-Made Tools,  <b>Abstract</b>, Explore, Invent, Discover, Reflect,            Focus, Detail, Dissect, Imagine, <b>Intention</b>  <b>Still Life,</b>            Line, Rhythm, Gesture, Mark            Composition, <b>Positive shapes, Negative shapes</b>            Present, Share, Reflect, Discuss, Feedback,</p>	<p><b>Vocabulary to develop through CP:</b>  <b>Print, Press, Pressure,</b>            Paint  <b>Primary colours:</b> Red, Yellow, Blue            Arrangement            Rubbing, Texture,            Wax crayon, Pencil Crayon,            Cut, Collage, Stick, Arrange            Explore, Try, Test, Reflect            Artwork, Artist:  <b>Printmaker</b>  <b>Relief print,</b> Plasticine,  <b>Plate, Impression,</b>            Colour Mixing, <b>Secondary Colours:</b> Green, Orange, Purple            Pattern, Sequence, Picture, Image</p> <p><b>Spirals:</b>            Spiral, Movement,            Pressure, Motion, Line,  <b>Continuous Line,</b> Small,            Slow, Larger, Faster, Careful            Hand, Wrist, Elbow,            Shoulder  <b>Graphite,</b> Chalk, Pen            Drawing Surface (Paper, Ground)            Oil Pastel, <b>Dark, Light,</b>  <b>Blending</b>            Mark Making            Colour, Pattern            Sketchbook, Pages, Elastic Band,            Measure, Size,            Cover, "Spaces and Places"  <b>Observation,</b> Careful            Looking, Object, Drawing,            (Water Soluble), Colour            Reflect, Discuss, Share,            Think</p>

Year 1 / 2 B	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills			
Drawing CREATE project	Sketchbooks Through CP	Printmaking Through CP	Painting Through CP	Collage Through CP	Making CREATE project	Purpose/Visual Literacy/Articulation
<p>Understand that we can use different media (sometimes combined in one drawing) to capture the nature of things we find. <a href="#">Explore &amp; Draw</a></p> <p>Understand that we can hold our drawing tools in a variety of ways, experimenting with pressure, grip and speed to affect line. <a href="#">Explore &amp; Draw</a></p> <p>Visit local environment, collect natural objects, explore composition and qualities of objects through arranging, sorting &amp; representing. Photograph. <a href="#">Explore &amp; Draw</a></p> <p>Use drawing exercises to focus an exploration of observational drawing (of objects above) combined with experimental mark making, using graphite, soft pencil, handwriting pen. <a href="#">Explore &amp; Draw</a></p> <p>Work with care and focus, enjoying making drawings which are unrushed. Explore quality of line, texture and shape. <a href="#">Explore &amp; Draw</a></p> <p>Create final collaged drawings (see column 5 “collage”) which explore composition. <a href="#">Explore &amp; Draw</a></p> <p>WILD THINGS PROJECT</p>	<p>Continue to build understanding that sketchbooks are places for personal experimentation.</p> <p>Understand that the way each persons’ sketchbook looks is unique to them. <a href="#">All Pathways</a></p> <p>Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. <a href="#">Explore &amp; Draw</a></p> <p>Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. <a href="#">Explore &amp; Draw</a></p> <p>Work in sketchbooks to:</p> <p>Explore the qualities of different media. <a href="#">Explore &amp; Draw</a></p> <p>Make close observational drawings of small objects, drawn to scale, working slowly, developing mark making. <a href="#">Explore &amp; Draw</a></p> <p>Make visual notes about artists studied. <a href="#">Explore &amp; Draw</a></p>	<p>Understand mono prints or mono types are prints made by drawing through an inked surface, transferring the marks on to another sheet. <a href="#">Explore Through Monoprint</a></p> <p>Transfer the skills learnt in drawing and sketchbooks to mono print by making monoprints using carbon copy paper (and or oil pastel prints), exploring the qualities of line. <a href="#">Explore Through Monoprint</a></p>	<p>Understand watercolour is a media which uses water and pigment. <a href="#">Exploring Watercolour</a></p> <p>Understand we can use a variety of brushes, holding them in a variety of ways to make watercolour marks. <a href="#">Exploring Watercolour</a></p> <p>Explore watercolour in an intuitive way to build understanding of the properties of the medium. <a href="#">Exploring Watercolour</a></p> <p>Paint without a fixed image of what you are painting in mind. <a href="#">Exploring Watercolour</a></p> <p>Respond to your painting, and try to “imagine” an image within. <a href="#">Exploring Watercolour</a></p> <p>Work back into your painting with paint, pen or coloured pencil to develop the imaginative imagery. <a href="#">Exploring Watercolour</a></p>	<p>Understand that we can combine collage with other disciplines such as drawing, printmaking and making. <a href="#">Explore &amp; Draw</a></p> <p>Use the observational drawings made (see column 1 “drawing”), cutting the separate drawings out and using them to create a new artwork, thinking carefully about composition. Work into the collage with further drawing made in response to the collaged sheet. <a href="#">Explore &amp; Draw</a></p> <p>Collage with drawings to create invented forms. Combine with making if appropriate. <a href="#">Explore &amp; Draw</a></p>	<p>Telling Stories Through Making</p> <p>Explore how artists are inspired by other art forms – in this case how wTe make sculpture inspired by literature and film.</p> <p>WILD THINGS PROJECT <a href="https://www.accessart.org.uk/pathway-drawing-and-making-inspired-by-maurice-sendak/">https://www.accessart.org.uk/pathway-drawing-and-making-inspired-by-maurice-sendak/</a></p>	<p>Understand artists take their inspiration from around them, collecting and transforming.</p> <p>Understand that in art we can experiment and discover things for ourselves.</p> <p>Look at the work of a printmaker, an architect, and artists and learn to dissect their work to help build understanding. Understand how the artists experience feeds into their work.</p> <p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <a href="#">All Pathways</a></p> <p>Reflect upon the artists’ work, and share your response verbally (“I liked...”).</p> <p>Present your own artwork (journey and any final outcome), reflect and share verbally (“I enjoyed... This went well”).</p> <p>Talk about intention.</p> <p>Share responses to classmates work, appreciating similarities and differences.</p> <p>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting &amp; perspective. <a href="#">All Pathways</a></p>

VOCABULARY						
<p>Wild Things Project: marks, interest, spots, dashes, lines, cross hatches, hatches <b>illustration</b>, illustrator, exploration, inspiration, image line, colour pen, pastel, pencil, graphite, ink drawing <b>pressure</b>, noise, hold <b>tidy, messy</b> <b>continuous line</b> draw fast, draw slow careful looking , observation collage background, movement</p> <p>collaboration ink, pastel, <b>landscape, imagination, foreground, background,</b> camouflage</p> <p><b>mood, atmosphere</b> <b>colour</b> mix, blend, smudge,</p> <p>shapes, cut, big, small</p>		<p>Wild things project: <b>sculpture, form,</b> manipulate, transform, balance, play</p> <p>clay, mould, join, roll, squeeze, pressure</p> <p>mark</p> <p>knife fork toothpick lolly stick</p> <p>imprints, surface, texture</p> <p>join, build,</p> <p>score</p> <p>paint</p>		<p><b>Vocabulary to develop through CP</b> <b>Exploring Watercolour:</b> Watercolour, Brush Wash Wet on dry Wet on wet Mark making Primary colours, secondary colours, Colour mixing Fluid, Imagination, Imagine, Happy Accident, Explore, Discover, See, Develop Scale Reflect, Share, Discuss</p> <p><b>Explore &amp; Draw:</b> Explore, Collect, ReSee, Imagine, Curious, Present, Re-present, arrange, composition Photograph, Focus, Light, Shade, Colour, Pattern <b>Observational Drawing, Close study,</b> Draw slowly, Intention, <b>Pressure,</b> Line, Mark, Page Sense of Touch <b>Wax resist,</b> Graphite, Watercolour, Brusho, Pencil, Mark making, <b>Line, Tone, Shape,</b> Reflect, Present, Share, Discuss, Feedback</p>		<p><b>Explore the World Through Monoprint:</b> Close Looking, Pausing, Seeing &amp; Understanding,</p> <p>Listening, Reacting, Thinking, Considering</p> <p>Mark Making, Pressure, Line, Speed, Fast, Slow,</p> <p>Experiment, Explore, Represent, Impression, Try,</p> <p>Graphite, Handwriting pen, Soft B Pencil, Coloured Pencils, Chalk, Soft Pastel, Oil pastel</p> <p>Focus, Slow, Careful, Considered, Life size, Scale,</p> <p>Shape, Form, Light, Dark, Shadow, Ground,</p> <p>Crit, Share, Reflect, Feedback, Respond</p> <p>Mono Print, Mono Type, Carbon paper, Oil Pastel, Colour Mixing, Secondary Colours: Green, Orange, Purple</p> <p>Pattern, Sequence, Picture, Image</p> <p>Narrative, Story, Imagination, Invent, Discover</p> <p>Present, Reflect, Discuss, Share, Feedback</p>

Year 3 / 4 A	Purple = Substantive Knowledge	Green = Implicit Knowledge / Skills		
Drawing	Sketchbooks	Painting	Making	Purpose/Visual Literacy/Articulation
<p>Understand artists can work with pattern for different reasons: Understand Surface Pattern Designers work to briefs to create patterns for products: Artists work with pattern to create paintings or other works. <a href="#">Exploring Pattern</a></p> <p>Understand working with pattern uses lots of different concepts including repetition, sequencing, symmetry. <a href="#">Exploring Pattern</a></p> <p>Understand that patterns can be purely decorative or hold symbolic significance. They can be personal or cultural. <a href="#">Exploring Pattern</a></p> <hr/> <p>Use imaginative and observational drawing skills to make drawings of people/animals which can be animated. Consider background, foreground and subject. <a href="#">Animated Drawings</a></p> <p>Use colour, composition, elements, line, shape to create pattern working with tessellations, repeat pattern or folding patterns. <a href="#">Exploring Pattern</a></p>	<p>Continue to build understanding that sketchbooks are places for personal experimentation. <a href="#">All Pathways</a></p> <p>Understand that the way each persons' sketchbook looks is unique to them. <a href="#">All Pathways</a></p> <p>Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. <a href="#">All Pathways</a></p> <hr/> <p>Work in sketchbooks to:</p> <p>Make visual notes using a variety of media using the "Show Me What You See" technique when looking at other artists work to help consolidate learning and make the experience your own. <a href="#">Animated Drawings</a></p> <p>Develop mark making skills. <a href="#">Animated Drawings</a></p> <p>Brainstorm animation ideas. <a href="#">Animated Drawings</a></p> <p>Practise drawing skills. <a href="#">Exploring Pattern</a> <a href="#">Exploring Still Life</a> <a href="#">Festival</a></p> <p>Make visual notes to record ideas and processes discovered through looking at other artists. <a href="#">Exploring Pattern</a> <a href="#">Exploring Still Life</a> <a href="#">Festival</a> <a href="#">Feasts</a></p> <p>Test and experiment with materials. <a href="#">Exploring Pattern</a> <a href="#">Exploring Still Life</a> <a href="#">Festival</a> <a href="#">Feasts</a></p> <p>Brainstorm pattern, colour, line and shape. <a href="#">Exploring Pattern</a> <a href="#">Exploring Still Life</a> <a href="#">Festival</a> <a href="#">Feasts</a></p> <p>Reflect. <a href="#">Exploring Pattern</a> <a href="#">Exploring Still Life</a> <a href="#">Festival</a> <a href="#">Feasts</a></p>	<p>Understand that still life name given to the genre of painting (or making) a collection of objects/elements. <a href="#">Exploring Still Life</a></p> <p>That still life is a genre which artists have enjoyed for hundreds of years,, and which contemporary artists still explore today. <a href="#">Exploring Still Life</a></p> <hr/> <p>To explore colour (and colour mixing), line, shape, pattern and composition in creating a still life. To consider lighting, surface, foreground and background. <a href="#">Exploring Still Life</a></p> <p>To use close observation and try different hues and tones to capture 3d form in 2 dimensions. (Option to use collage from painted sheets). <a href="#">Exploring Still Life</a></p> <p>Options to work in clay, making reliefs inspired by fruit still lives, or make 3d graphic still lives using ink and foamboard. <a href="#">Exploring Still Life</a></p> <hr/> <p>Continue to develop colour mixing skills. <a href="#">Cloth, Thread, Paint</a></p> <p>Explore painting over different surfaces, e.g. cloth, and transfer drawing mark making skills into thread, using stitch to draw over the painted fabric. <a href="#">Cloth, Thread, Paint</a></p> <p>To explore painting on different surfaces, e.g. fabric, and combine paint with 3d making. <a href="#">Festival Feasts</a></p> <p>To make work as part of a community/class and understand how everyone can contribute towards a larger artwork. <a href="#">Festival Feasts</a></p>	<p>Understand that articulated drawings can be animated. <a href="#">Animated Drawings</a></p> <p>To understand that make sculpture can be challenging. To understand its takes a combination of skills, but that we can learn through practice. That it is ok to take creative risks and ok if things go wrong as well as right. <a href="#">Festival Feasts</a></p> <hr/> <p>Cut out drawings and make simple articulations to make drawings which can be animated. Combine with digital media to make animations. <a href="#">Animated Drawings</a></p> <p>Develop our construction skills, creative thinking and resilience skills by making sculpture which combines lots of materials. Use tools to help us construct and take creative risks by experimenting to see what happens. Use Design through Making philosophy and reflect at all stages to inform future making. <a href="#">Festival Feasts</a></p> <p>To combine modelling with construction using mixed media and painting to create sculpture. <a href="#">Festival Feasts</a></p>	<p>To understand that visual artists look to other artforms for inspiration.</p> <p>Look at the work of an artist who uses gestural marks which convey movement, illustrators and makers who take inspiration from literature, painters who also use textiles and artists who animate their work.</p> <p>Understand artists often collaborate on projects, bringing different skills together.</p> <p>Deconstruct and discuss an original artwork, using the sketchbooks to make visual notes to nurture pupils own creative response to the work.</p> <p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <a href="#">All Pathways</a></p> <hr/> <p>Reflect upon the artists' work, and share your response verbally ("I liked... I didn't understand... it reminded me of...").</p> <p>Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed... This went well... I would have liked... next time I might..."). Talk about intention.</p> <p>Work collaboratively to present outcomes to others where appropriate. Present as a team.</p> <p>Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.</p> <p>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting &amp; perspective. <a href="#">All Pathways</a></p>

VOCABULARY		
<p><b>CREATE projects:</b></p> <p><b>Exploring Pattern:</b>            Pattern, Sensory, Playful, Mindful, Exploratory, Point, Line, Rhythm, Shapes, Circles, Ovals, Curves</p> <p>Purpose, Decorative, Pleasing, Aesthetic,</p> <p>Generate, Explore, Experiment,</p> <p>Tessellated, Design, Colour, Negative, Positive Shapes, Surface Pattern, Repeating, Composition, Juxtaposition, Collage, Arrange</p> <p>Fold, Origami, Design,</p> <p>Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,</p> <p><b>Exploring Still Life:</b>  <b>Still Life, Genre, Traditional, Contemporary,</b></p> <p><b>Objects, Arrangements, Composition, Viewfinder, Lighting, Background, Foreground,</b></p> <p><b>Light, Dark, Tone, Shadow, Colour, Hue, Tint,</b></p> <p>Elements, Pattern, Texture, Colour, Relationship, Mark Making, Appearance, 2D, 3D</p> <p>Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,</p>	<p><b>Application:</b></p> <p><b>Making Animated Drawings:</b>            Animate, Animation, Animator,</p> <p>Character, Movement, Pose, Action, Gesture, Intention</p> <p>Background, Foreground,</p> <p>Tools, Scissors, Paper Fastener, Tape, Stick,            Presentation, Performance, Share, Reflect, Respond, Feedback,</p> <p>Film, Focus, Lighting, Stage, Arena,</p>	<p><b>Festival Feasts:</b> Viewpoint,  <b>Relationship 2D 3D,</b> Transform,            Graphics, <b>Design Through Making,</b>  <b>Construct,</b> Contribute, Artwork,  <b>Installation,</b></p> <p>Surface, Fabric, Texture,</p> <p>Present, Share, Reflect, Respond,            Articulate, Feedback, Crit,            Similarities, Differences,</p> <p>Photograph, Lighting, Focus,            Composition,</p>

<b>Year 3 / 4 B</b>	<b>Purple = Substantive Knowledge</b>	<b>Green = Implicit Knowledge / Skills</b>				
<b>Drawing</b>	<b>Sketchbooks</b>	<b>Painting</b>	<b>Printing</b>	<b>Collage</b>	<b>Making</b>	<b>Purpose/Visual Literacy/Articulation</b>
<p>Understand that charcoal is a drawing medium that lends itself to loose, gestural marks made on a larger scale. <a href="#">Gestural Drawing with Charcoal</a></p> <p>Understand charcoal and earth pigment were our first drawing tools as humans. <a href="#">Gestural Drawing with Charcoal</a></p> <p>Know that Chiaroscuro means “light/dark” and we can use the concept to explore tone in drawings. <a href="#">Gestural Drawing with Charcoal</a></p> <p>Understand that animators make drawings that move.</p> <p>Make marks using charcoal using hands as tools. Explore qualities of mark available using charcoal. <a href="#">Gestural Drawing with Charcoal</a></p> <p>Make charcoal drawings which explore Chiaroscuro and which explore narrative/drama through lighting/shadow (link to drama). <a href="#">Gestural Drawing with Charcoal</a></p> <p>Develop mark making skills by deconstructing the work of artists. <a href="#">Cloth, Thread, Paint</a></p>	<p>Understand that artists use sketchbooks for different purposes and that each artist will find their own ways of working in a sketchbook. <a href="#">All Pathways</a></p> <p>Use sketchbooks to: Explore the qualities of charcoal. <a href="#">Gestural Drawing with Charcoal</a></p> <p>Make visual notes using a variety of media using the “Show Me What You See” technique when looking at other artists work to help consolidate learning and make the experience your own. <a href="#">Gestural Drawing with Charcoal Working with Shape &amp; Colour</a> <a href="#">Telling Stories</a> <a href="#">Cloth, Thread, Paint</a></p> <p>Develop mark making skills. <a href="#">Gestural Drawing with Charcoal Working with Shape &amp; Colour</a> <a href="#">Telling Stories</a> <a href="#">Cloth, Thread, Paint</a></p> <p>Brainstorm animation ideas. <a href="#">Working with Shape &amp; Colour</a></p>	<p>Understand that paint acts differently on different surfaces. <a href="#">Cloth, Thread, Paint</a></p> <p>Understand the concept of still life and landscape painting. <a href="#">Cloth, Thread, Paint</a></p> <p>Continue to develop colour mixing skills. <a href="#">Cloth, Thread, Paint</a></p> <p>Explore painting over different surfaces, e.g. cloth, and transfer drawing mark making skills into thread, using stitch to draw over the painted fabric. <a href="#">Cloth, Thread, Paint</a></p>	<p>Understand that screen prints are made by forcing ink over a stencil. <a href="#">Working with Shape &amp; Colour</a></p> <p>Understand that mono print can be used effectively to create prints which use line. That screen prints can be used to create prints which use thicker lines and / or shapes. <a href="#">Working with Shape &amp; Colour</a></p> <p>Use mono print or screen print over collaged work to make a creative response to an original artwork. Consider use of layers to develop meaning. <a href="#">Working with Shape &amp; Colour</a></p>	<p>Understand that we can combine collage with other disciplines such as drawing, printmaking and making. <a href="#">Working with Shape &amp; Colour</a></p> <p>Cut shapes from paper (free hand) and use as elements with which to collage, combined with printmaking (see column 3 “printmaking”) to make a creative response to an original artwork. Explore positive and negative shapes, line, colour and composition. <a href="#">Working with Shape &amp; Colour</a></p>	<p>Understand that many makers use other artforms as inspiration, such as literature, film, drama or music. <a href="#">Telling Stories</a></p> <p>Understand that when we make sculpture by moulding with our fingers it is called modelling (an additive process). <a href="#">Telling Stories</a></p> <p>That clay and Modroc are soft materials which finally dry/set hard. <a href="#">Telling Stories</a></p> <p>An armature is an interior framework which support a sculpture. <a href="#">Telling Stories</a></p> <p>Use Modroc or air dry clay to model characters inspired by literature. Consider form, texture, character, structure. <a href="#">Telling Stories</a></p> <p>Make an armature to support the sculpture. <a href="#">Telling Stories</a></p>	<p>Look at the work of illustrators and graphic artists, painters and sculptors. Understand the processes, intentions an outcomes of different artists, using visual notes in a sketchbook to help consolidate and own the learning.</p> <p>Understand artists often collaborate on projects, bringing different skills together.</p> <p>Deconstruct and discuss an original artwork, using the sketchbooks to make visual notes to nurture pupils own creative response to the work.</p> <p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <a href="#">All Pathways</a></p> <p>Reflect upon the artists’ work, and share your response verbally (“I liked... I didn’t understand... it reminded me of... It links to...”).</p> <p>Present your own artwork (journey and any final outcome), reflect and share verbally (“I enjoyed... This went well... I would have liked... next time I might... I was inspired by...”). Talk about intention.</p> <p>Work collaboratively to present outcomes to others where appropriate. Present as a team.</p> <p>Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.</p> <p>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting &amp; perspective. <a href="#">All Pathways</a></p>

VOCABULARY - CREATE projects		Application	
<p><b>Working with Shape &amp; Colour:</b>  “Show Me What You See”, Response, Sketch, Note, Line, Shape, Capture, Share</p> <p>Cut, Direct, Try, Explore, Test,</p> <p>Colour, Shape, <b>Elements, Composition, Arrange</b></p> <p><b>Negative, Positive, Shape</b></p> <p>Photograph, Composition, Lighting, Focus,</p> <p>Present, Share, Reflect, Respond, Feedback</p>	<p><b>Telling Stories Through Drawing &amp; Making:</b>  Sketchbooks, Brainstorm, Explore, Experiment, Test, Try Out  Respond Response</p> <p>Line, Shape, Wash, Layer, Pen, Watercolour, Exaggerate, Gesture</p> <p>Sculpture, Armature, Structure, Cover, Modroc, Clay, Construct, Model, Character, Personality</p> <p>Present, Share, Reflect, Respond, Feedback,</p> <p>Photograph, Lighting, Composition, Focus, Intention,</p>	<p><b>Gestural Drawings with Charcoal:</b>  Charcoal, Gestural, Loose, Expressive, Wrist, Elbow, Shoulder, Body.</p> <p>Mark Making, Sweeping, Fast, Slow, Gentle, Energetic.</p> <p><b>Chiaroscuro, Tone, Tonal Values, Dark, Light, Midtone, Squint.</b></p> <p>Hands, Handprints, Tools, Positive &amp; Negative Shapes, Silhouette,</p> <p>Drama, Lighting, Shadow, Atmosphere, Narrative</p> <p>Body, Movement, Repetitive, Motion, Echo, Memory, Mark, Trace, Dance,</p> <p>Photograph, Film, Composition, Focus, Lighting  Present, Share, Reflect, Respond, Feedback</p>	<p><b>Paint, Cloth, Thread:</b>  Mixed Media, Cloth, Fabric, Calico, Acrylic Paint, Thread, Stitches, Needle,</p> <p>Test, Experiment, Try Out, Reflect,</p> <p>Background, Foreground, Detail, Gesture, Impasto, Dilute, Colour Mixing, Loose, Tight, Tension, Knot, Length, Repeated, Pattern, Rhythm, Dot, Dash</p> <p>Present, Review, Reflect, Process, Outcome</p>

Year 5 / 6 A		Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills	
Drawing	Sketchbooks	Printmaking	Painting	Making	Purpose/Visual Literacy/Articulation
<p>Understand that designers create fonts and work with <a href="#">Typography</a>. <a href="#">Typography &amp; Maps</a></p> <p>Understand that some artists use graphic skills to create pictorial maps, using symbols (personal and cultural) to map identity as well as geography. <a href="#">Typography &amp; Maps</a></p> <p>Create fonts inspired by objects/elements around you. Use close observational</p>	<p>Use <a href="#">sketchbooks</a> to:</p> <p>Explore <a href="#">mark making</a>. <a href="#">Typography &amp; Maps</a> <a href="#">Fashion Design</a></p> <p>Brainstorm ideas generated when reading <a href="#">poetry</a> or <a href="#">prose</a>. <a href="#">Making MonoTypes</a></p> <p>Make visual notes to capture, consolidate and reflect upon the artists studied. <a href="#">Typography &amp; Maps</a> <a href="#">Making</a></p>	<p>Understand that mono types are single monoprints. Understand that artists sometimes use printmaking to create a larger artwork, e.g. an installation or an artists book. <a href="#">Making MonoTypes</a></p> <p>Combine mono type with painting and collage to make an “artists book” inspired by <a href="#">poetry</a> or <a href="#">prose</a>.</p>	<p>Understand that the fabrics used to make clothes have been designed by someone. That there is a relationship between 2d shape and pattern and 3d form and function.</p> <p>Mix colour intuitively to create painted sheets. Use pattern to decorate, working with more paint or ink. Transform these 2d patterned sheets into 3d forms or collaged elements to explore fashion design (see column 6 “making”). <a href="#">Fashion Design</a></p>	<p>Understand that designers &amp; makers sometimes work towards briefs, but always brings their own experience in the project to bear. <a href="#">Exploring Identity</a></p> <p>Understand that artists and designers add colour, texture, meaning and richness to our life. <a href="#">Exploring Identity</a></p> <p>Understand that architects and other artists have responsibilities towards society. Understand that artists can help shape the world for the better. <a href="#">Fashion Design</a></p>	<p>Look at the work of designers, artists, animators, architects.</p> <p>Understand the processes, intentions and outcomes of different artists, using visual notes in a sketchbook to help consolidate and own the learning.</p> <p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <a href="#">All Pathways</a></p>



<p>drawing with pen to inspire, and use creative skills to transform into letters. <a href="#">Typography &amp; Maps</a></p> <p>Draw over maps/existing marks to explore how you can make mark making more visually powerful. <a href="#">Typography &amp; Maps</a></p> <p>Combine drawing with making to create pictorial / 3 dimension maps which explore qualities of your personality or otherwise respond to a theme. Explore line weight, rhythm, grip, mark making and shape, and explore how 2d can become 3d through manipulation of paper. <a href="#">Typography &amp; Maps</a></p>	<p><a href="#">MonoTypes Fashion Design</a><a href="#">Exploring Identity</a></p> <p>Explore ideas relating to design (though do not use sketchbooks to design on paper), exploring thoughts about inspiration source, materials, textures, colours, mood, <a href="#">Fashion Design</a></p> <p>Experiment with colour mixing and pattern, working towards creating paper “fabrics” for fashion design. <a href="#">Fashion Design</a></p> <p>Explore what your passions, hopes and fears might be. What makes you you? How can you find visual equivalents for the words in your head? <a href="#">Exploring Identity</a></p> <p>Explore combinations and layering of media. <a href="#">Exploring Identity</a></p> <p>Develop Mark Making <a href="#">Exploring Identity</a></p>	<p>Explore colour, mixing different hues, and explore composition, working with different shaped elements, before using mono print to layer lines and marks. <a href="#">Making MonoTypes</a> (The Highwayman)</p> <p>Explore what kinds of topics or themes YOU care about. Articulate your fears, hopes, dreams. Think about what you could create (possibly working collaboratively) to share your voice and passion with the world. <a href="#">Exploring Identity</a></p>	<p>Explore how we can use layers (physical or digital) to explore and build portraits of ourselves which explore aspects of our background, experience, culture and personality. <a href="#">Exploring Identity</a></p> <p>Make independent decisions as to which materials are best to use, which kinds of marks, which methods will best help you explore. <a href="#">Exploring Identity</a></p>	<p>Option to work in 3d to devise fashion constructed from patterned papers. <a href="#">Fashion Design</a></p>	<p>Reflect upon the artists’ work, and share your response verbally (“I liked... I didn’t understand... it reminded me of... It links to...”).</p> <p>Present your own artwork (journey and any final outcome), reflect and share verbally (“I enjoyed... This went well... I would have liked... next time I might.. I was inspired by....”). Talk about intention.</p> <p>Work collaboratively to present outcomes to others where appropriate. Present as a team.</p> <p>Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.</p> <p>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting &amp; perspective.</p> <p>Discuss the ways in which artists have a responsibility to themselves/society. What purpose does art serve? <a href="#">All Pathways</a></p>
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<p>VOCABULARY</p>					
<p>CREATE project:</p> <p><b>Typography &amp; Maps:</b> Typography, Lettering, Graphics, Design,</p> <p>Communicate, Emotions, Purpose, Intention,</p> <p>Playful, Exploratory, <b>Visual Impact</b></p> <p>Pictorial Maps, Identity, Symbols,</p> <p>Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences</p>		<p><b>Application:</b> <b>Exploring Identity:</b> Identity, Layer, Constructed,</p> <p>Portraiture</p> <p>Layering</p> <p>Digital Art, Physical</p> <p>Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,</p>		<p><b>Making Monotypes:</b> Monotype, Artists Book, Installation Poetry, Evoke, Response, Translate,</p> <p>Mood, Sense,</p> <p>Layer, Combine, Multi Media</p> <p>Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,</p>	

<p><b>Fashion:</b> Contemporary, Historical, Fashion Design, Designers, Design Brief, Colour, Texture, Shape, Form, Texture, Material,</p> <p>Body, Wearable, Fit for Purpose, Pattern Cutting</p> <p>Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,</p>		
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Year 5 / 6 B	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		
Drawing	Sketchbooks	Printmaking	Painting	Making	Purpose/Visual Literacy/Articulation
<p>Understand that artists and illustrators interpret narrative texts and create sequenced drawings. <a href="#">Storytelling Through Drawing</a></p> <p>Understand that there is often a close relationship between drawing and making. Understand that we can transform 2d drawings into 3d objects. <a href="#">2D to 2D</a></p> <p>Understand that graphic designers use typography and image to create packaging which we aspire to use. <a href="#">2D to 2D</a></p> <p>Understand that there are technical processes we can use to help us see, draw and scale up our work. <a href="#">2D to 2D</a></p> <p>Create owned narratives by arranging toys in staged scenes, using</p>	<p>Use sketchbooks to: Practise drawing skills. Make visual notes to record ideas and processes discovered through looking at other artists. Test and experiment with materials. Reflect. <a href="#">Storytelling Through Drawing</a></p> <p>Practise seeing negative and positive shapes. <a href="#">2D to 2D Activism</a></p> <p>Using the grid method to scale up an image. <a href="#">2D to 2D</a></p> <p>Experiment with different media and different marks to capture the energy of a landscape. Explore colour, and colour mixing, working intuitively to mix hues and tints, but able to articulate the processes involved. <a href="#">Mixed Media Landscapes</a></p>	<p>Understand that artists sometimes use their skills, vision and creativity to speak on behalf of communities they represent, to try to change the world for the better. <a href="#">Activism</a></p> <p>Understand that the nature of the object (artwork in gallery, graffiti on wall, zine) can be specific to the intention of the artist. <a href="#">Activism</a></p> <p>Explore what kinds of topics or themes YOU care about. Articulate your fears, hopes, dreams. Think about what you could create (possibly working collaboratively) to share your voice and passion with the world. <a href="#">Activism</a></p> <p>Use screenprinting and/or monoprinting over collaged and painted sheets to create your piece of activist art. <a href="#">Activism</a></p>	<p>Understand that there is a tradition of artists working from land, sea or cityscapes. That artists use a variety of media to capture the energy of a place, and that artists often work outdoors to do this. <a href="#">Mixed Media Landscapes</a></p> <p>Explore how you can you paint (possibly combined with drawing) to capture your response to a place. Explore how the media you choose, combined with the marks you make and how you use your body will affect the end result. Think about colour, composition and mark making. Think about light and dark, movement and energy. <a href="#">Mixed Media Landscapes</a></p>	<p>Understand that artists reinvent. Understand that as artists, we can take the work of others and re-form it to suit us. That we can be inspired by the past and make things for the future. <a href="#">Shadow Puppets</a></p> <p>Combine making with drawing skills to create shadow puppets using cut and constructed lines, shapes and forms from a variety of materials. Working collaboratively to perform a simple show sharing a narrative which has meaning to you. <a href="#">Shadow Puppets</a></p>	<p>Look at the work of designers, artists, art activists, installation artists, craftspeople and puppeteers.</p> <p>Understand that artists use art to explore their own experience, and that as viewers we can use our visual literacy skills to learn more about both the artist and ourselves.</p> <p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. <a href="#">All Pathways</a></p> <p>Reflect upon the artists' work, and share your response verbally ("I liked... I didn't understand... it reminded me of... It links to...").</p> <p>Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed... This went well... I would have liked... next time I might.. I was inspired by..."). Talk about intention.</p> <p>Work collaboratively to present outcomes to others where appropriate. Present as a team.</p> <p>Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.</p> <p>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some</p>

<p>these as subject matter to explore creation of drawings using charcoal and chalk which convey drama and mood. Use light and portray light/shadow. <a href="#">Storytelling Through Drawing</a></p> <p>Interpret poetry or prose and create sequenced images in either an accordion or poetry comic format. Work in a variety of media according to intention, including handwriting pen, graphite or ink. <a href="#">Storytelling Through Drawing</a></p> <p>Use a variety of drawing media including charcoal, graphite, wax resist and watercolour to make observational and experimental drawings. To feel able to take creative risks in pursuit of creating drawings with energy and feeling. <a href="#">Storytelling Through Drawing</a></p> <p>Explore using negative and positive space to "see" and draw a simple element/object. <a href="#">2D to 2D</a></p> <p>Use the grid system to scale up the image above, transferring the image onto card. <a href="#">2D to 2D</a></p>	<p>Explore what your passions, hopes and fears might be. What makes you you? How can you find visual equivalents for the words in your head? <a href="#">Activism</a></p> <p>Explore colour: make colours, collect colours, experiment with how colours work together. <a href="#">Activism</a></p> <p>Explore combinations and layering of media. <a href="#">Activism</a></p> <p>Develop Mark Making <a href="#">Activism 2D to 2D Shadow Puppets</a></p> <p>Make visual notes to capture, consolidate and reflect upon the artists studied. <a href="#">Activism 2D to 2D Shadow Puppets</a></p>	<p>Or create a zine using similar methods. <a href="#">Activism</a></p>			<p>children may make films thinking about viewpoint, lighting &amp; perspective. <a href="#">All Pathways</a></p>
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<p>Use collage to add tonal marks to the "flat image". <a href="#">2D to 2D</a></p>					
<p><b>CREATE project:</b>  <b>Storytelling Through Drawing:</b>  Illustration, Inspiration, Interpretation, Original Source, Respond, Response</p> <p>Graphic Novel, Illustrator,  Poetry, Prose, Stage, Arrange</p> <p>Line, Quality of line, Line Weight, Mark Making, Medium, Graphite, Ink, Pen, Quill, Brush, Watercolour, Water-soluble,  Composition, Sequencing, Visual Literacy, Narrative</p> <p>Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,</p> <p><b>Activism:</b>  Activism  Voice  Message</p> <p>Community  Poster  Zine  Screenprinting (technique not used 2023)  Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,</p>		<p><b>Application:</b>  <b>Land and CityScapes:</b>  Landscape, Cityscape, Working from Life, Mixed Media, Senses, Spirit, Energy, Capture, Composition, Format  Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,</p> <p><b>2D Drawing to 3D Making:</b>  2D Drawing  3D Object  <b>Packaging</b>  <b>Negative space</b>  <b>Grid method</b>  <b>Scaling up</b>  <b>Net, Typography, Graphic Design</b>  <b>Collage</b>  Structure  Balance  Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,</p>		<p><b>Shadow Puppets:</b>  Paper cutting, Cut Outs,  Shadow puppets  Performance  Narrative  Character  Present, Share, Reflect, Respond, Articulate, Feedback, Crit, Similarities, Differences,  Clay sculpture (Greeks)</p>	